

Take Away Trail

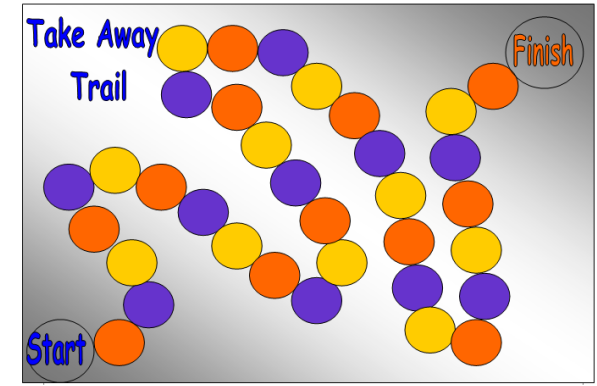
Finish

Start

Take Away Trail

You will need:

- 2 dice
- 2-4 counters



How to play

- All players place a counter on the Start circle.
- Player one rolls both dice and finds the difference between the numbers shown. Player one moves along the trail using this answer. For example: "6 - 2 = 4. I move along 4 circles."
- Each player takes turns to do the same.
- If you throw the same two numbers: stay where you are!
- Repeat this until a player reaches the Finish square.

Challenge (if the game is too easy)

Add 10 to the number shown on each die to make the problem more challenging. For example: a 6 would be 16 and a 1 would be 11. This could be extended by adding 20, 30, 40 or 50.

Try to come up with your own ideas to make the game an even greater challenge.